

## **Product/Market Fit**

"Product Marketing Overview"

Really about 'Product Management'

To succeed as a tech company you need to manage your product before, during and after MVP

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Ready to Rocket and Emerging Rockets

Past NVBC award winners - Announced Mar 23rd

https://venturelabs.ca/announcing-2021-ready-to-rocket-list/

### About Me

- Mentor in Residence SFU Venture
   Connection, Director Programs Venture
   Labs
- Rocket Builders 'Go to Market' and 'Sales' Programs in BC for growth companies
- Teach introduction to business and introduction to Innovation
- **■**4+1



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#### **ABOUT ME**

- Operations Director & Mentor, SFU VentureLabs
- Co-Founded a Fintech Company
- 10+ years in Market Research, UX Research, Program Evaluation
- Doctorate in Social Psychology

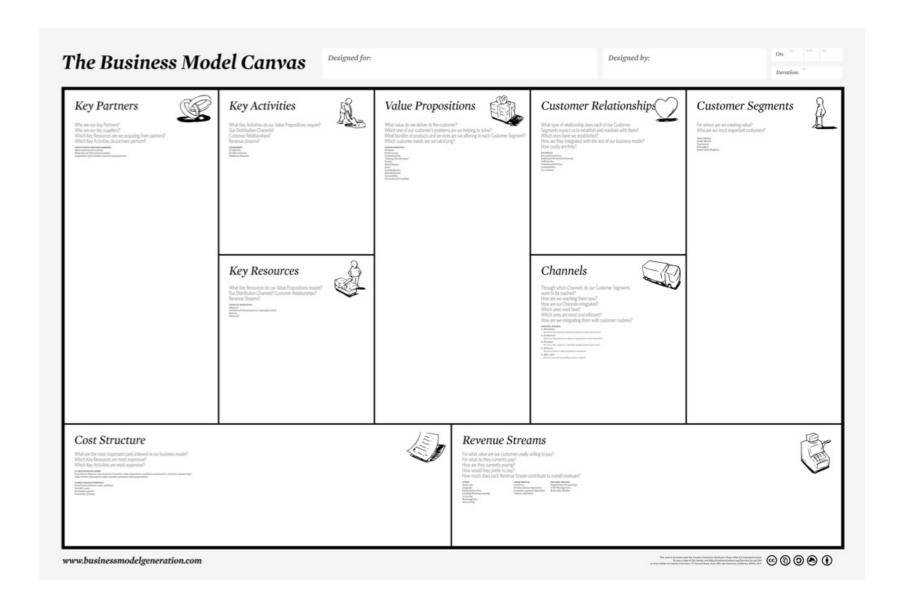


## Round 2 – Early May

- Business Model Canvas + 60 sec video
- Baseline info Four Topics
  - Only one is about the product
- Four Questions
  - Three about the market
  - One about revenue and money

The jury is hoping for concise, consistent answers to those items

### **Business Model Canvas**



## Most Important Question - DT

- 1. How will you win in the marketplace?
- 2. More than just the product and the fact that there is a market. How will you move into the market?
- 3. Show the revenue model, not just some Uber number

## Not Sure How to Answer a Question

- 1. Work in Progress is an acceptable answer
- 2. Look in your business model canvas it will have answers

## Getting 'down' to Five pages

- A sophisticated audience Don't have to explain simple things in detail
- 2. Tables and Point Form
- 3. Talk mostly about the company and how it will succeed in the market rather than about 'massive' market need





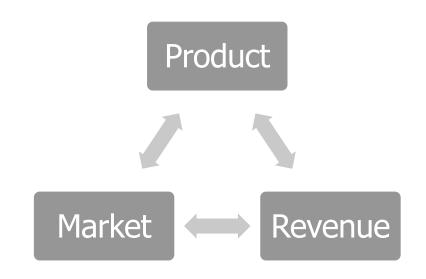
Marketing Research & Segmentation Understanding Consumers 'Whole' Solution Offerings Product Positioning Metrics

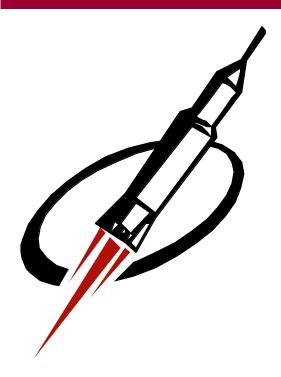
Answer Questions: 1, 2, 1, 2, 3

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### Successful Growth Companies

- Minimum Viable Product evolves to become.....
- 2. ... the product demanded by the market including a viable **revenue** model
- 3. Addressable **market** with an 'engine of growth' or a clearly defined niche market





### Market Research

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## Why Segment?

- **Focuses** scarce marketing & development resources on target customer group
- Narrows whole product definition
- **Limits** real competitors
- Leverages past success into other segments
- **Allows** the benefits of market leadership to develop more quickly

### Value Proposition

"Whenever you get confused... go to the store... the customer has all the answers... and all the money."



—Sam Walton Founder Wal-Mart

Value of Your Offering Value Offered by Competitors

# The Value of Testing Your Value Proposition

- Learning who your customer is
- What their problem is
- What they need to solve it
- If your product can offer that solution
- If they prefer your solution over other possible solutions
- If they'd pay (enough) for it
- If they can purchase and implement it

## Scientific Approach to Market Research

Question

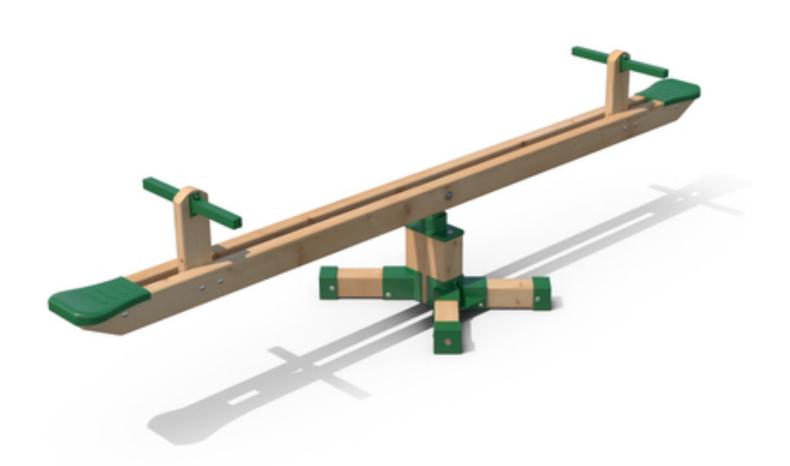
Null and Alt. Falsifiable Hypotheses

Prediction

Testing & Sample

**Analysis** 





Your value proposition is true **A** segment of the market will buy

Your value proposition is true =

A segment of the market will buy

Your value proposition is false

Not enough of the market will buy

## Be Humble in your Research

The value is in the strength of the test.

Everything should be set up to rigorously test your assumptions about your value proposition and find where it doesn't hold up.

Build it like you're right, test it like you're wrong.

	IDEA
Question	Is X a problem?
Hypothesis	There is a problem with X that could be solved with Y
Prediction	People with this problem share Z characteristic
Testing	Customer Discovery Interviews
Analysis	Synthesis of feedback

	IDEA	MVP	
Question	Is X a problem?	Does Product Y solve Problem X?	
Hypothesis	There is a problem with X that could be solved with Y	Product as shown effectively solves problem X	
Prediction	People with this problem share Z characteristic	Using product Y makes people ##% faster at X	
Testing	Customer Discovery Interviews	MVP focus group, UX experience	
Analysis	Synthesis of feedback	What works, what doesn't	

	IDEA	MVP	SALE
Question	Is X a problem?	Does Product Y solve Problem X?	Will people pay for Product Y to solve Problem X?
Hypothesis	There is a problem with X that could be solved with Y	Product as shown effectively solves problem X	Product effectively solves problem X better than existing solutions/no solution
Prediction	People with this problem share Z characteristic	Using product Y makes people ##% faster at X	People are willing to pay \$AA for Product Y
Testing	Customer Discovery Interviews	MVP focus group, UX experience	Pricing testing, # of purchasers
Analysis	Synthesis of feedback	What works, what doesn't	Price points, volume estimates, who buys, uses

	IDEA	MVP	SALE	SCALE
Question	Is X a problem?	Does Product Y solve Problem X?	Will people pay for Product Y to solve Problem X?	Can enough people buy X to be a viable business?
Hypothesis	There is a problem with X that could be solved with Y	Product as shown effectively solves problem X	Product effectively solves problem X better than existing solutions/no solution	Lots of people willing and able to buy and use this product
Prediction	People with this problem share Z characteristic	Using product Y makes people ##% faster at X	People are willing to pay \$AA for Product Y	ARR will be \$AA, because ### users will pay \$### each/yr
Testing	Customer Discovery Interviews	MVP focus group, UX experience	Pricing testing, # of purchasers	Markets, sales processes, conversion
Analysis	Synthesis of feedback	What works, what doesn't	Price points, volume estimates, who buys, uses	Conversion, retention, efficiencies

How do I do effective market research for my company?



### **Business Model Canvas**

This is the overarching theory of your business

- Each block allows you to clearly lay out the has a number of hypotheses (null and alternative) that need to be tested
- Each block is linked to the others consider the flow and impact if your assumptions don't hold

Develop your Business Model Canvas to define the scope of work

## Customer Discovery Plan

- Determine where you'll do some work what parts of your value proposition /BMC content is based on assumptions?
- Define your priority questions, hypothesis, predictions based on the best information you have available
- Determine who you need to hear from (sample), and what methods can be implemented to do so

# Customer Discovery Plan Advice

## **Prioritize De-Risking:**

- Test ideas, prototypes, sales channels, etc. early and often.
- Seek information so you can adapt your approach and your product based on data from customers, prospective customers.

# Customer Discovery Plan Advice

## **Ask both What and Why**

- Don't be satisfied with knowing what, ask why.
- Use available data as starting points to both generate questions, and provide answers.
- Use what you learn for positioning and marketing

## Market Segmentation

- Revolutionary Products
  - Segment originates with technology or product
  - Vendors can't predict next innovation or its consequences
- **■** Evolutionary Products:
  - Segment is pre-defined; challenge is to refine definition/redefine
  - Mainstream market customers insist vendors fit solution to **their** problem

Blank - Hypotheses versus Reality

Large companies execute in a market
Start-ups 'search' for a business model
Build, Measure, Learn



- Make a prediction, ship, measure the results, repeat and then see what happens again
- Prove that your product fits the market Reality

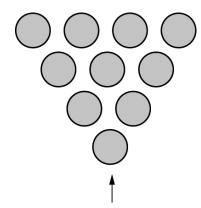
## Top Down Versus Bottom-up

- Revenue is NOT a function of market share, size, and penetration rates
- $\blacksquare$  (\$ 1B market x 2% penetration = \$20 M)
- Revenue **IS** a function of the leads you attract, conversion rates, price and individual customers

 $L \times \% \times P = R$ 

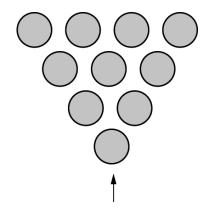
## Top Down is Valuable

- **Total addressable market** (TAM) is a term that is typically used to reference the revenue opportunity available for a product or service.
  - Theoretical Market
  - Potential Market
  - Available Market
  - Addressable Market
  - Target Market
  - Market Demand



## Bottom-up — The Market

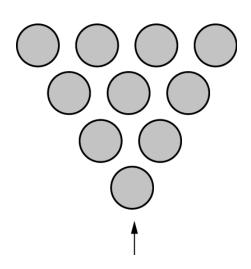
- Target markets are groups of individuals separated by distinguishable and noticeable aspects.
  - Available Budgets
  - Market Reach
  - Attach Rate
  - Conversion Rate
  - Win Rate



### Bowling Alley Model – Headpin Segment

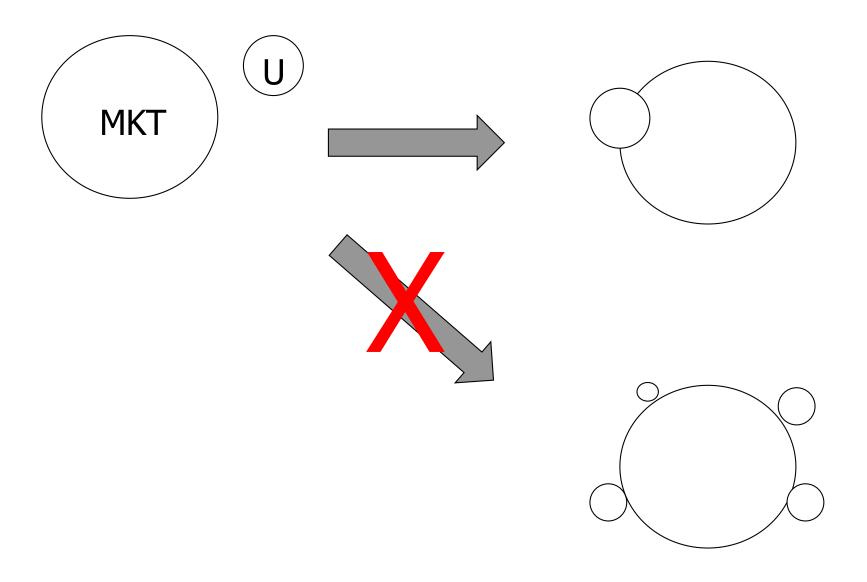
# "Target a single niche market segment with a 'must-have' value proposition"

(In Bowling Alley)



- Identify a segment you can dominate
- Win market share leadership in that segment
- Leverage leadership to win over adjacent segments

### **Market Penetration**



# MacSailing - Helly Hansen Jacket Sales

MacSailing sold \_\_\_\_\_

Jackets when we added

Fancy 'Sailing' clothing

To our website?

1.0 - 10

2. 10 - 25

3. 25- 100

4. 100-500



# Understanding the Market

**Internal Focus** 

**External Focus** 

**Product & Feature** 



**Customer Value** 

Lots of Features



Differentiation

Reactive R&D



**Headpin Segment** 

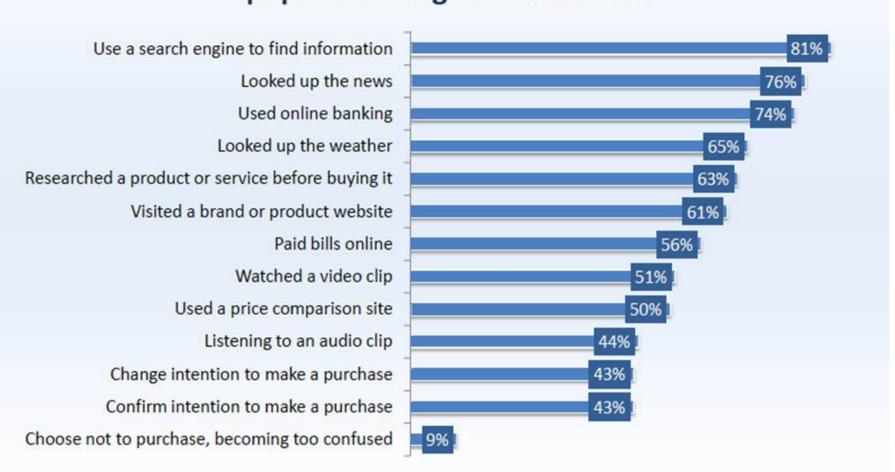
**Unpredictable Results** 



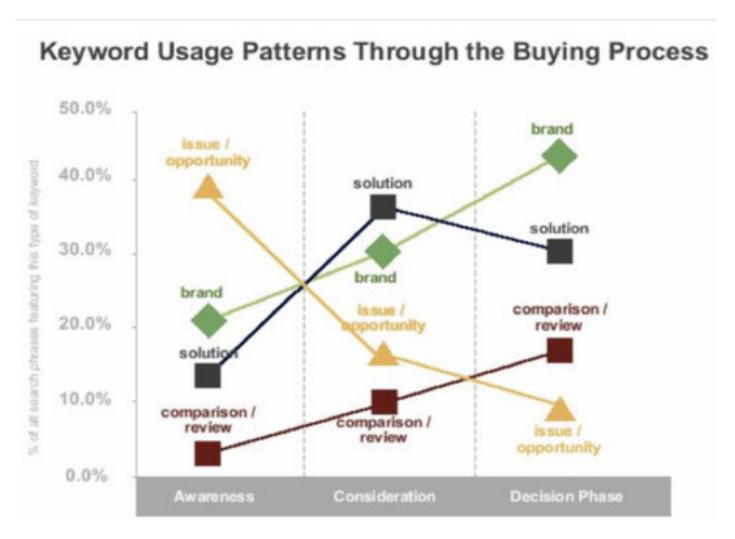
**Reliable Customers** 

### Buyer Internet Behaviour





# Role of Search in Buyer's Process



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# How many people are involved?

"Business Technology Buyers Survey"

Size of Buying Organization	Participants in Buying Process
100 to 500 employees	6.8
501 to 1000 employees	13.5
Over 1000 employees	21.0

# Participants in Buying Process

#### Users

are members of the organizations who will use the product or services. In many cases, users initiate the buying proposal and help define the product specifications.

#### Influencers

 often help define specifications and also provide information for evaluating alternatives. Technical personnel are particularly important influencers.

#### Buyers

have formal authority to select the supplier and arrange terms of purchase. Buyers may help shape product specifications, but their major role is in selecting vendors and negotiating.

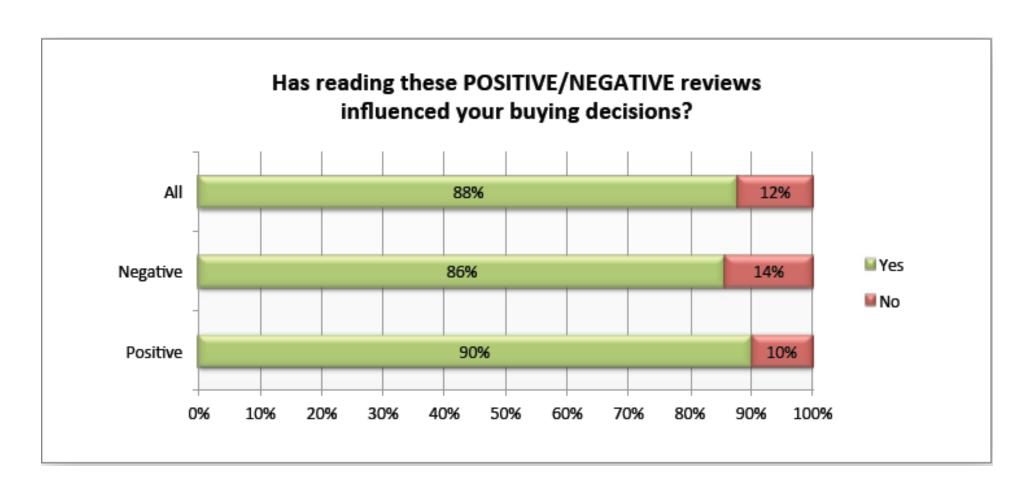
#### Deciders

have formal or informal power to select or approve the final suppliers. In routine buying, the buyers are often the deciders, or at least the approvers.

#### Gatekeepers

 control the flow of information to others. For example, purchasing agents, often have authority to prevent salespersons from seeing users or deciders.

# Third Party Validation



# Hotel Room Shopping Poll

When you book a hotel room do you read the comments from past customers that rate the hotel? Yes \_\_\_\_ N \_\_\_\_

When you book a hotel room do you insist that it has everything you want even if it costs more?

Everything \_\_\_\_\_

Most Important things and value \_\_\_\_\_

# Segmentation 101

Do you need to build every feature potential customers ask for?

Why or why not?

Is differentiation based only on your product?



### **Buyer Personas - Example**

Marketers need to align their messages to the way real people think

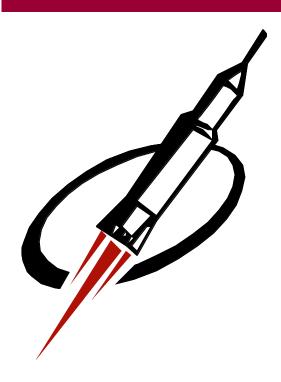


https://www.youtube.com/watch?v=t-E9cYyaSRI



### **Building a Competitive Matrix**

	Us	Competitor 1	Competitor 2
Largest Customers			
Key Partners			
Financial Health			
Market Share			
Key Products			
Pricing			
Key Product Features			
Value Proposition			
Sales Channels			



### Whole Product

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### Whole Product Definition

### **Physical Product**

+

#### **All Associated Factors**

(services, partners, warranties, guarantees, image, training, etc.)

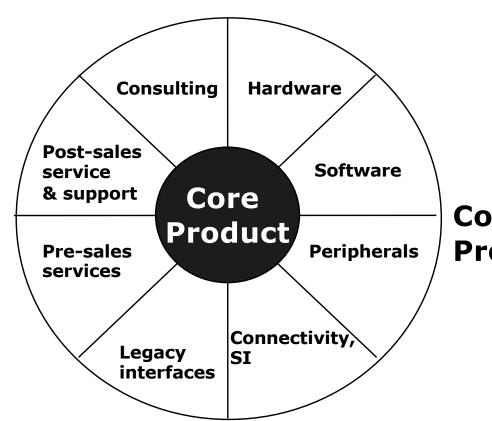
#### "The Whole Product"

Both tangible & intangible elements required by target customer to solve his/her whole problem.

Complementary

Services

### The Whole Product



CROSSING THE CHASM

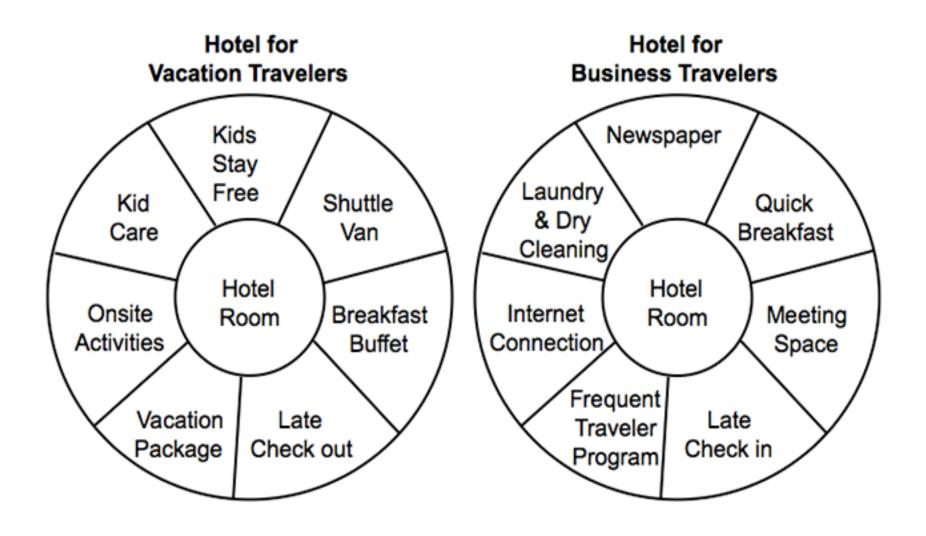
**Complementary Products** 

All other products, services and relationships needed by the target customer to fulfill their compelling reason to buy

Source: Crossing the Chasm, Geoffrey Moore



#### **Hotels – Whole Product**



# Coffee Example

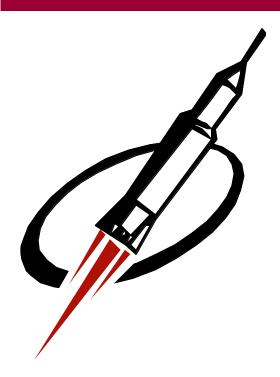


# Starbucks/Dunkin Donuts

What percentage of the people switched to the other coffee shop after a month?

```
0 - 5 ______
5 - 10 _____
10 - 25 _____
25 - 50
```

> 50%



### Positioning

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### Definition

- Why will they buy from us vs. our competition?
- **Positioning** = Managing the product and its presentation to fit a predetermined place in the mind of the customer
- Positioning = Market + Competitive Segmentation Differentiation

### More Definitions.....

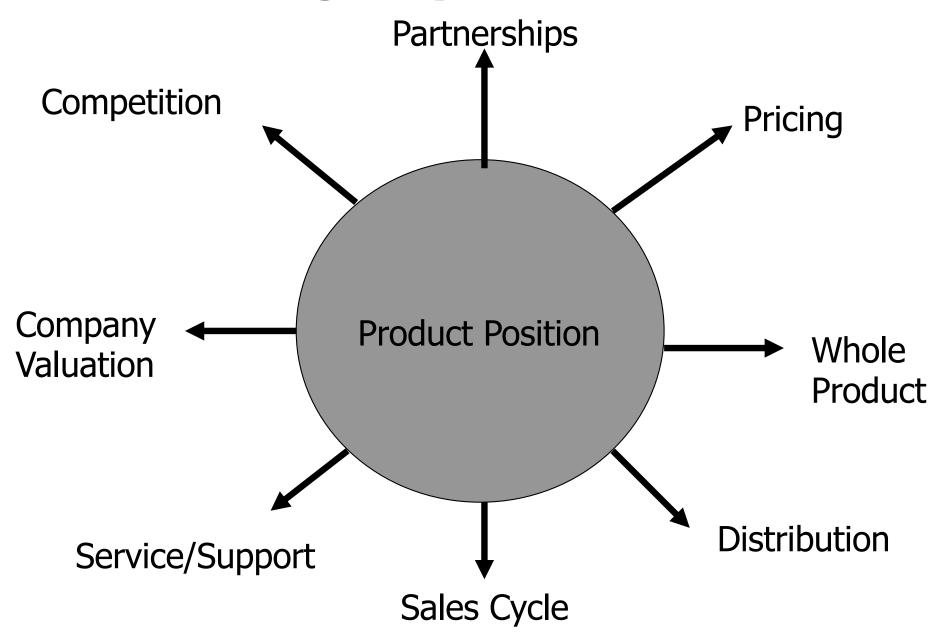
■ Perceived status within market segment. (Exists in people's heads)

■ **Build relationships** to secure & communicate competitive advantage. (Something marketing folks do)

"My wife drives a very safe car" What type of car does she drive?

BMW		
Chevy		
Ford		
Honda		
Hyundai		
Toyota		
Volkswagen		
Volvo		

### **Positioning Impact**



**Product Positioning** – How You Describe Your Product To Potential Customers

- 1. Customer: Who do we / could we sell to?
- 2. **Need**: What problem is our customer trying to solve, or opportunity to address?
- 3. Products: What do we / could we sell to meet our customer's need?
- 4. Differentiation: Who else can address our customers' needs. How are we different?
- 5. Whole Product: What else is needed to get a solution to the problem?
- 6. Positioning Statement Development.

### The Positioning Statement

- Positioning Criteria:
  - Who is the target customer? Is this the decision maker?
  - What is the compelling reason to buy?
  - What is the product category?
  - What is the key benefit of that product category?
  - Who is the main competitor?
  - What is the key differentiation of this product?

- Positioning Statement:
  - For (target customer)
  - Who (compelling reason to buy)
  - Our product is a (product category)
  - That (key benefit)
  - Unlike (main competitor)
  - Our product (key differentiation)

# Positioning Example: Apple iPod

For mobile, high-income individuals

who need a way to listen to their entire music collection in different settings

the Apple iPod is a small, portable digital music player

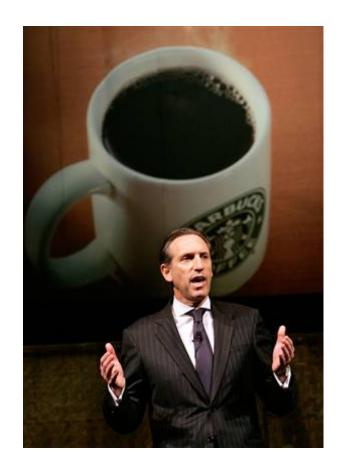
that offers elegance of design, the ability to store an entire music collection, and easy purchasing of new digital music.

Unlike flash mp3 players (Creative, Rio, etc),

the product stores an entire music library and is integrated into a service to purchase new digital music (iTunes)

#### **EXAMPLE FROM 1985 - Starbucks**

- For: Sophisticated coffee drinkers
- Who: value excellent coffee and an amazing customer experience
- **The:** Starbucks experience is a unique retail chain
- That: adds to the quality of coffeedrinkers' lives.
- Unlike: Drip coffee served in a plastic cup
- At Starbucks: we're making coffee a new way and providing a unique environment for drinking it

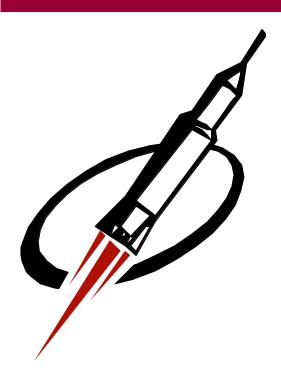




# Acid Test for Product Positioning (ask yourself the following)

Can competitor's product name be substituted?

■ Is there a relationship between compelling reason to buy and key differentiator?



### Pricing & Value

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### Common Pricing Issues

- ■What are some common price objections you hear? Is your price too high or too low?
- ■How does you pricing model compare with the industry? With your competition?
- Do you offer promotional pricing? How effective is it?
- What licensing alternatives do you offer?
- ■What discounts do you provide to resellers?

# Pricing 101

Pricing is a combination of.....

- Cost plus
- 2. The Market sets the price
- 3. Value of the product to the buyer

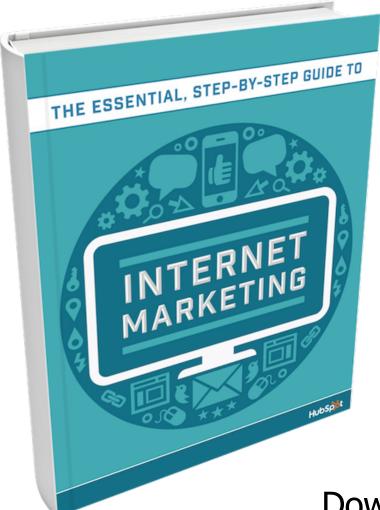
# Pricing 101

Do you need to have the lowest price to compete when you enter the market?



#### Great Internet Tools – Use more than One

- 1. Alexa
- 2. Google Analytics
- 3. Google AdWords Keyword tool
- 4. Unbounce
- 5. Kissmetrics
- 6. Hubspot
- 7. Hootsuite



Download from Hubspot

# Hubspot eBook 160,000 Copies

**6 essential steps** to internet marketing success:

- ✓ Optimizing Your Website
- ✓ Creating Content
- ✓ Implementing a Social Strategy
- ✓ Converting Visitors into Leads
- ✓ Nurturing Leads into Customers
- ✓ Analyzing & Refining Data

How often do you check your Google analytics?

Daily \_\_\_\_\_

Weekly \_\_\_\_\_

Monthly \_\_\_\_\_

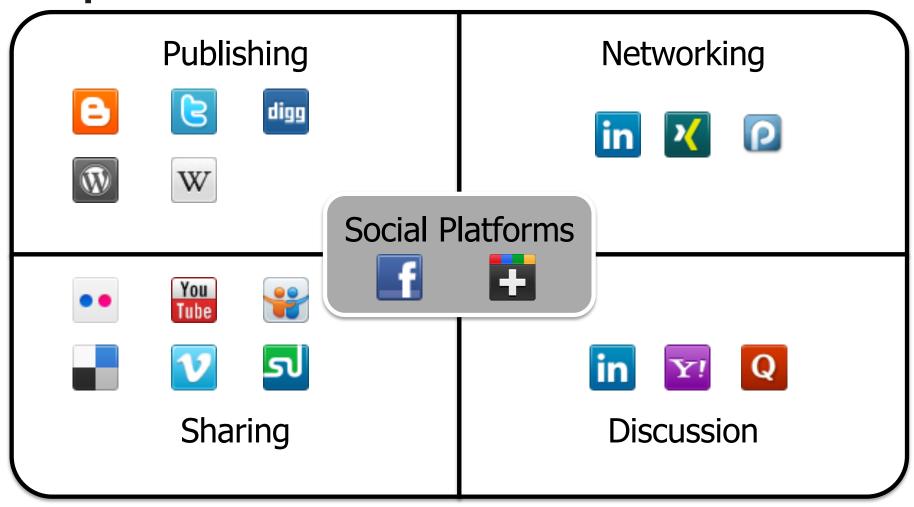
How do you do that? \_\_\_\_\_

# **B2B Social Media Marketing**

- ■93% of all B2B marketers are engaged in some form of social media marketing
  - with most putting their focus on the most popular channels
    - ■LinkedIn
    - ■Facebook
    - ■Twitter
    - ■Instagram

Source: BtoB Magazine

# Top Tools in the B2B Toolkit



## Which will be top 2 for your company?

- LinkedIn
- Facebook
- Instagram
- **■** Twitter
- Shopify
- YouTube
- Weibo
- Industry Specific Site/Publication

## **Customer Validation Metrics**

- 1. Average order size
- 2. Customer lifetime value
- 3. Average time to first order
- 4. Rate of sales pipeline growth
- 5. Improvement in close rate
- 6. Revenue per salesperson or employee

# How to get metrics?

### **Get started right away**

For Inbound Marketing you have several choices (that you can mix and match)



Hootsuite



<u>Hubspot</u>

- For engagement Design your product so that you can collect the metrics you need (even if you need to embed a small cloud app)
- For CAC and LTV Design your management system to collect this data

**Phootsuite** 

# Marketing Execution & Budget

How many of you have a product that sells itself?

If not, how will you spend your marketing budget?



### **Market Segment Fit**

- 1. For each segment, identify which methods you will use. (this will depend on the Pros/Cons for your solution/segment combinations)
- 2. Then prioritize each method for each segment
- 3. For Priority segments create a budget



## **Segments Poll**

How many segments will you target initially?

1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

>3

If it is more than 3 you're fired

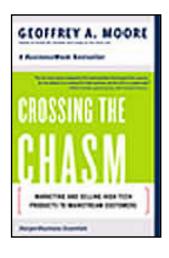
### What Type of Company are you Building?

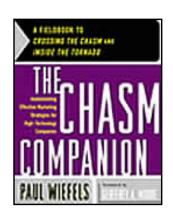
They are not all the same!

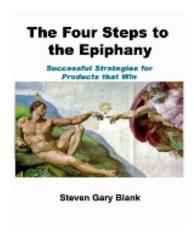
- Most start-ups turn into small businesses
- Most start-ups are not scalable
- Most can emulate a business model
- Most are not disruptive (10x rule)
- Each will market via the Internet

Credit: Kevin Swan, iNovia Capital

### Resources – Reading Material









- First customer to first market
- Users and revenue
- Targeted marketing

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Ready to Rocket and Emerging Rockets

Past NVBC award winners - Announced Mar 23rd

https://venturelabs.ca/announcing-2021-ready-to-rocket-list/